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PGDEPARTMENTOFCOMPUTERAPPLICATIONS

CLASS:I-BCA

SUBJECT NAME:STRUCTUREDPROGRAMMING LANGUAGE IN C SUBJECT

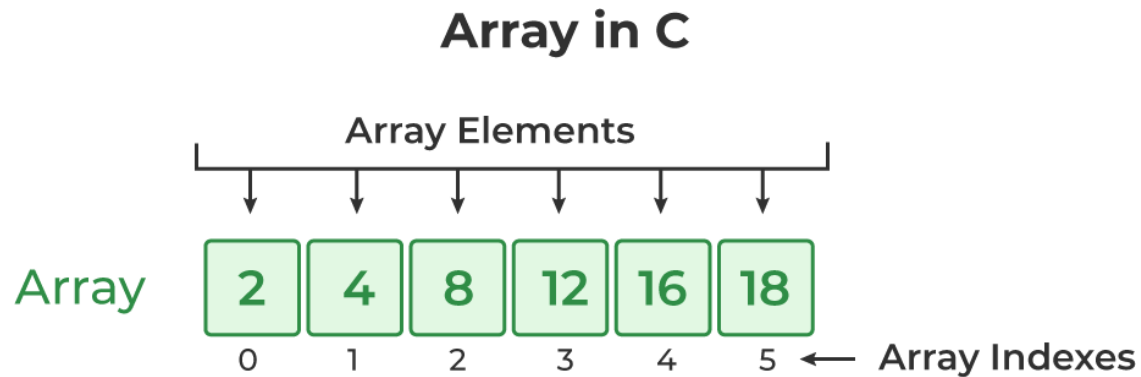
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UNITIII

Arrays:Declarationandaccessing ofone&two-dimensionalarrays,initializing twoDimensionalarrays,
multidimensional arrays.

What is Array in C?

An array in C is a fixed-size collection of similar data items stored in contiguous memory locations. It can be used to store the collection of primitive data types such as int, char, float, etc., and also derived and user-defined data types such as pointers, structures, etc.



C Array Declaration

In C, we have to declare the array like any other variable before using it. We can declare an array by specifying its name, the type of its elements, and the size of its dimensions. When we declare an array in C, the compiler allocates the memory block of the specified size to the array name.

Syntax of Array Declaration

```
data_type array_name[size]; or  
data_type array_name[size1][size2]...[sizeN];
```

where N is the number of dimensions.

Types of Array in C

There are two types of arrays based on the number of dimensions it has. They are as follows:

1. One Dimensional Arrays (1D Array)
2. Multidimensional Arrays

Advantage of C Array

- 1) **Code Optimization:** Less code to access the data.
- 2) **Ease of traversing:** By using the for loop, we can retrieve the elements of an array easily.
- 3) **Ease of sorting:** To sort the elements of the array, we need a few lines of code only.
- 4) **Random Access:** We can access any element randomly using the array.

Disadvantage of C Array

- 1) **Fixed Size:** Whatever size, we define at the time of declaration of the array, we can't exceed the limit. So, it doesn't grow the size dynamically like `LinkedList` which we will learn later.

DECLARATION AND ACCESSING OF ONE & TWO-DIMENSIONAL ARRAYS

To declare a 1D array in C, you need to specify the data type, followed by the array name and the size of the array in square brackets. For example, to declare an integer array named 'numbers' with a size of 5, you would write: `int numbers[5];`

Syntax: `data-type arr_name[array_size];`

Rules for Declaring One Dimensional Array

1. An array variable must be declared before being used in a program.
2. The declaration must have a data type (int, float, char, double, etc.), variable name, and subscript.
3. The subscript represents the size of the array. If the size is declared as 10, programmers can store 10 elements.
4. An array index always starts from 0. For example, if an array variable is declared as `ds[10]`, it ranges from 0 to 9.
5. Each array element is stored in a separate memory location.

INITIALIZATION OF ONE-DIMENSIONAL ARRAY IN C

An array can be initialized at the following states:

1. At compile time (static initialization)
2. Dynamic Initialization

COMPILING TIME INITIALIZATION:

The compile-time initialization means the array of the elements is initialized when the program is written or array declaration.

Syntax: `data_type array_name[array_size] = (list of elements of an array);` **Example:**
`int n[5] = {0, 1, 2, 3, 4};`

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Arrays are a fundamental concept in programming, and they come in different dimensions. *One-dimensional arrays*, also known as single arrays, are arrays with only one dimension or a single row. In this article, we'll dive deep into one-dimensional arrays in C programming language, including their *syntax*, *examples*, and *output*.

Syntax of One-Dimensional Array in C

The syntax of a *one-dimensional array* in C programming language is as follows: `dataType`

```
arrayName[arraySize];
```

- **dataType** specifies the data type of the array. It can be any valid data type in C programming language, such as *int*, *float*, *char*, *double*, etc.
- **arrayName** is the name of the array, which is used to refer to the array in the program.
- **arraySize** specifies the number of elements in the array. It must be a *positive integer value*.

Example of One-Dimensional Array in C

Let's take a simple example of a one-dimensional array in C programming language to understand its syntax and usage.

```
#include <stdio.h>
int main(){
    int numbers[5]={10,20,30,40,50};
    for(int i=0;i<5;i++){
        printf("numbers[%d]=%d\n",i,numbers[i]);
    }
    return 0;
}
```

OUTPUT:

```
numbers [0]=10
numbers [1]=20
numbers [2]=30
numbers [3]=40
numbers [4]=50
```

Explanation:

In the above example, we have declared a one-dimensional array of integers named **numbers**. The array contains five elements, and each element is initialized with a value.

We have used a **for loop** to iterate over the elements of the array and print their values using the **printf** function.

INITIALIZING ONE DIMENSIONAL ARRAY IN C

In C programming language, we can initialize a one-dimensional array while declaring it or later in the program. We can initialize a one-dimensional array while declaring it by using the following syntax:

```
dataType arrayName[arraySize] = {element1, element2, ..., elementN};
```

"**dataType**" specifies the data type of the array.

- "**arrayName**" is the name of the array.

- "**arraySize**" specifies the number of elements in the array.

- "**{element1, element2, ..., elementN}**" specifies the values of the elements in the array. The number of elements must be equal to "**arraySize**".

Example of Initializing One Dimensional Array in C

Let's take an example to understand how to initialize a one-dimensional array in C programming language.

```
#include
```

```
<stdio.h> int main()
```

```
{
```

```
int numbers[5] = {10, 20, 30, 40, 50}; for(int
```

```
    i=0; i<5; i++) {
```

```
    printf("numbers[%d]=%d\n", i, numbers[i]);
```

```
}
```

```
return 0;
```

```
}
```

Output of the code:

```
numbers[0]=10
```

```
numbers[1]=20
```

```
numbers[2]=30
```

```
numbers[3]=40
```

```
numbers[4]=50
```

Explanation:

In the above example, we have declared a one-dimensional array of integers named `numbers` and initialized it with the values `{10,20,30,40,50}`. We have used a for loop to iterate over the elements of the array and print their values using the `printf` function.

We can also initialize a one-dimensional array later in the program by assigning values to its elements using the following syntax:

```
arrayName[index]=value;
```

- `arrayName` is the name of the array.
- `index` is the index of the element we want to assign a value to.
- `value` is the value we want to assign to the element.

INITIALIZING TWO-DIMENSIONAL ARRAYS

The two-dimensional array can be defined as an array of arrays. The 2D array is organized as matrices which can be represented as the collection of rows and columns. However, 2D arrays are created to implement a relational database lookalike data structure. It provides ease of holding the bulk of data at once which can be passed to any number of functions wherever required.

Declaration of two-dimensional Array in C

The syntax to declare the 2D array is given below. `data_type`

```
array_name[rows][columns];
```

INITIALIZATION OF 2D ARRAY IN C

In the 1D array, we don't need to specify the size of the array if the declaration and initialization are being done simultaneously. However, this will not work with 2D arrays. We will have to define at least the second dimension of the array. The two-dimensional array can be declared and defined in the following way.

```
int arr[4][3]={{1,2,3},{2,3,4},{3,4,5},{4,5,6}};
```

Two-dimensional array example in C

```
#include<stdio.h>

int main(){
    int i=0,j=0;

    int arr[4][3]={{ 1,2,3},{2,3,4},{3,4,5},{4,5,6}};

    //traversing 2D array
    for(i=0;i<4;i++){
        for(j=0;j<3;j++){
            printf("arr[%d][%d]=%d\n",i,j,arr[i][j]);
        }//end of j
    }//end of i

    return 0;
}
```

Output

```
arr[0][0]=1
```

```
arr[0][1]=2
```

```
arr[0][2]=3
```

```
arr[1][0]=2
```

```
arr[1][1]=3
```

```
arr[1][2]=4
```

```
arr[2][0]=3
```

```
arr[2][1]=4
```

```
arr[2][2]=5
```

```
arr[3][0]=4
```

```
arr[3][1]=5
```

```
arr[3][2]=6
```

MULTIDIMENSIONAL ARRAY IN C

Multidimensional arrays are one of the most powerful features of the C programming language. They allow you to store data in a *table-like format*, where each *row* and *column* can be accessed using an *index*. In this blog post, we'll look at multidimensional arrays in C, including their *syntax*, *example usage*, and *output*.

Syntax of Multidimensional Arrays in C

To create a *multidimensional array* in C, you need to specify the number of dimensions and the *size* of each dimension. The general syntax for declaring a multidimensional array is as follows:

```
type array_name[size1][size2]...[sizeN];
```

Here, *type* is the *data type* of the elements that will be stored in the array, *array_name* is the name of the array, and *size1*, *size2*, ..., *sizeN* are the sizes of each dimension of the array.

For example, the following code declares a *2-dimensional array* of integers with **3 rows** and **4 columns**:

```
int my_array[3][4];
```

It creates an array with **3 rows** and **4 columns**, for a total of **12 elements**. Each element is of type *int*.

ACCESSING ELEMENTS OF MULTIDIMENSIONAL ARRAYS

To access an element of a *multidimensional array*, you need to specify the *indices* for each dimension. For example, to access the element in the *second row* and *third column* of *my_array*, you would use the following syntax:

```
int element = my_array[1][2];
```

Note that the *indices* start at *0*, so the first row is *my_array[0]*, the second row is *my_array[1]*, and so on. Similarly, the first column of each row is *my_array[i][0]*, and so on.

INITIALIZING MULTIDIMENSIONAL ARRAYS

You can initialize a multidimensional array when you declare it by specifying the values for each element in the array. For example, the following code declares and initializes a *2-dimensional array* of integers with *2 rows* and *3 columns*:

```
int my_array[2][3] = {
    {1,2,3},
    {4,5,6}
};
```

It creates an array with *2 rows* and *3 columns* and initializes the elements to the specified values. #include <stdio.h>

```
int main(void)
{
    int x[3][2] = { {0,1}, {2,3}, {4,5} };
    for(int i = 0; i < 3; i++) { for
        (int j = 0; j < 2; j++) {
            printf("Element at x[%i][%i]:", i, j);
            printf("%d\n", x[i][j]);
        }
    }

    return(0);
}
```

```
OUTPUT:
Element at x[0][0]:0
Element at x[0][1]:1
Element at x[1][0]:2
Element at x[1][1]:3
Element at x[2][0]:4
Element at x[2][1]:5
```